

BA (Hons) Game Arts & Animation Student Starter Kit 2026/27

We don't recommend that students purchase any specialist materials for BA (Hons) Game Arts & Animation before arriving. The course provides access to the software and hardware required to begin, and tutors will advise students on any optional materials or equipment as their studies progress.

Students have access to industry-standard software, including Adobe Creative Cloud, Autodesk Maya & 3DS Max, Toon Boom Harmony, Unreal Engine and other specialist applications, as well as high-specification workstations, drawing tablets and other specialist equipment available in our teaching spaces. This means there is no expectation for students to purchase specialist hardware or software before starting the course.